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**mjooln**

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## Contents

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### About mjoon

mjoon [*no: “mjøln”; en: “myawln”*] is a file handling toolbox for Microservice Developers and Data Scientists working in Python

- **Source code:** [mjoon](#)



# CHAPTER 1

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## Getting started

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### 1.1 What is mjoon?

mjoon [*no*: “*mjøln*”; *en*: “*myawln*”] is a file handling toolbox for Microservice Developers and Data Scientists working in Python

#### 1.1.1 Background

Development was motivated by writing `os.path.join()` one time too many, the usefulness of simplified read/write of encrypted configuration files and the never ending issue of datetime and timezones

Also, despite Data Lakes, Delta Lakes, Lakehouses and Object Stores, there always seems to be some stage where a lot of csv-files have to be compressed and stored in a decent folder structure in the local filesystem

#### 1.1.2 Overview

`File` and `Folder` facilitate file and folder handling, as well as read/write – with or without compression/encryption

`Zulu` extends `datetime.datetime` with convenience methods, and is timezone aware and *always* UTC

`Dic` mirrors object attributes to/from a dictionary, while `Doc` mirrors object attributes to/from JSON and YAML

### 1.2 Installation

Install Python 3.6 or later.

Install mjoon using pip in your Python 3 virtual environment

```
$ pip install mjoon
```

Or use pip3 to make sure you are on the right Python version

```
$ pip3 install mjoon
```

## 1.3 Examples

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**Note:** This page is still work in progress, but there are some examples in the API docs

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### 1.3.1 Quick Start

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**Note:** To be continued...

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### 1.3.2 Snippets

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**Note:** To be continued...

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The following import is assumed in all examples

```
import mjoon as mj
```

#### Read text from file

```
contents = mj.File('/path/to/file/my_file.txt').read()
```

#### Write text to file

```
mj.File('/path/to/file/my_file.txt').write(contents)
```

#### Write dictionary to JSON file

```
mj.File('/path/to/file/my_dictionary.json').write_json(di)
```

### 1.3.3 Advanced

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**Note:** To be continued...

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Create an encrypted access data file for S3

```
import mjooin as mj
```



# CHAPTER 2

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## API

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### 2.1 API

#### 2.1.1 Core

##### Atom

```
class mjooln.Atom(key, zulu: mjooln.Zulu = None, identity: mjooln.Identity = None)
```

Triplet identifier intended for objects and data sets alike

Format: <zulu>\_\_\_\_<key>\_\_\_\_<identity>

*Zulu* represents t0 or creation time

*Key* defines grouping of the contents

*Identity* is a unique identifier for the contents

Constructor initializes a valid atom, and will raise an `AtomError` if a valid atom cannot be created based on input parameters.

The constructor must as minimum have *Key* as input, although string version (seed) of key is allowed:

```
atom = Atom('zaphod__ship_33__inventory')
atom.key()
'zaphod__ship_33__inventory'
atom.zulu()
Zulu(2020, 5, 22, 13, 13, 18, 179169, tzinfo=<UTC>)
atom.identity()
'060AFBD5_D865_4974_8E37_FDD5C55E7CD8'
```

Output methods:

```
atom
Atom('zaphod__ship_33__inventory', zulu=Zulu(2020, 5, 22, 13, 13, 18, 179169),
↪ identity=Identity('060AFBD5_D865_4974_8E37_FDD5C55E7CD8'))
```

```
str(atom)
    '20200522T131318u179169Z__zaphod__ship_33__inventory__060AFBD5_D865_4974_
    ↵8E37_FDD5C55E7CD8'

atom.seed()
    '20200522T131318u179169Z__zaphod__ship_33__inventory__060AFBD5_D865_4974_
    ↵8E37_FDD5C55E7CD8'

atom.to_dict()
{
    'zulu': Zulu(2020, 5, 22, 13, 13, 18, 179169),
    'key': Key('zaphod__ship_33__inventory'),
    'identity': Identity('060AFBD5_D865_4974_8E37_FDD5C55E7CD8')
}
```

Atom inherits [Doc](#) and therefore has a `to_doc()` method:

```
atom.to_doc()
{
    'zulu': '2020-05-22T13:13:18.179169+00:00',
    'key': 'zaphod__ship_33__inventory',
    'identity': '060AFBD5_D865_4974_8E37_FDD5C55E7CD8'
}
```

The `to_doc()` is used for output to the equivalent `to_json()` and `to_yaml()`, with equivalent methods for creating an instance from dict, doc or a JSON or YAML file.

When storing an atom as part of another dictionary, the most compact method would however be `seed`, unless readability is of importance.

### **date\_elements (elements=3)**

Get selected date elements

Intended usage is creating sub folders for files with atom naming

Examples:

```
atom.date_elements(None)
    ['20200522']
atom.element_count(None)
    1

atom.date_elements(0)
    []
atom.element_count(0)
    0

atom.date_elements(2)
    ['2020', '05']
atom.element_count(2)
    2

atom.date_elements(-2)
    ['202005']
atom.element_count(-2)
    1
```

**Parameters** `elements` – Elements

**Returns** Elements

**Return type** *list*

**classmethod element\_count** (*elements: int = None*)

Count number of elements represented by element input

For examples, see:

*Atom.key\_elements()* *Atom.date\_elements()* *Atom.time\_elements()*

**Parameters** **elements** – Element parameter

**Return type** int

**classmethod elf** (\**args*, \*\**kwargs*)

Attempts to create an atom based on the input arguments

**Warning:** Elves are fickle

**Raises** **AngryElf** – If input arguments cannot be converted to Atom

**Return type** *Atom*

**classmethod from\_dict** (*di: dict*)

Create *Atom* from input dictionary

**Parameters** **di** – Input dictionary

**Return type** *Atom*

**classmethod from\_doc** (*doc: dict*)

Create Atom from serializable dictionary

**Parameters** **doc** – Dictionary with serialized objects

**Return type** *Atom*

**classmethod from\_seed** (*seed: str*)

Creates an Atom from a seed string

**Parameters** **seed** – A valid atom seed string

**Return type** *Atom*

**identity**()

Get Atom Identity

**Return type** *Identity*

**key**()

Get Atom Key

**Return type** *Key*

**key\_elements** (*elements=None*)

Get selected key elements

Intended usage is creating sub folders for files with atom naming

Examples:

```
atom.key_elements(None)
    ['zaphod__ship_33__inventory']
atom.element_count(None)
    1

atom.key_elements(0)
    []
atom.element_count(0)
    0

atom.key_elements(2)
    ['zaphod', 'ship_33']
atom.element_count(2)
    2

atom.key_elements(-2)
    ['zaphod__ship_33']
atom.element_count(-2)
    1
```

**Parameters** `elements` – Elements

**Returns** Elements

**Return type** `list`

`time_elements(elements=0)`

Get selected time elements

Intended usage is creating sub folders for files with atom naming

Examples:

```
atom.time_elements(None)
    ['131318']
atom.element_count(None)
    1

atom.time_elements(0)
    []
atom.element_count(0)
    0

atom.time_elements(2)
    ['13', '13']
atom.element_count(2)
    2

atom.time_elements(-2)
    ['1313']
atom.element_count(-2)
    1
```

**Parameters** `elements` – Elements

**Returns** Elements

**Return type** `list`

**to\_dict** (*ignore\_private: bool = True, recursive: bool = False*)

Get Atom dict

Example from class documentation:

```
atom.to_dict()
{
    'zulu': Zulu(2020, 5, 22, 13, 13, 18, 179169),
    'key': Key('zaphod__ship_33__inventory'),
    'identity': Identity('060AFBD5_D865_4974_8E37_FDD5C55E7CD8')
}
```

### Parameters

- **ignore\_private** – Ignore private attributes (not relevant)
- **recursive** – Recursive dicts (not relevant)

**Return type** dict

**to\_doc** (*ignore\_private: bool = True*)

Get Atom as a serializable dictionary

Example from class documentation:

```
atom.to_doc()
{
    'zulu': '2020-05-22T13:13:18.179169+00:00',
    'key': 'zaphod__ship_33__inventory',
    'identity': '060AFBD5_D865_4974_8E37_FDD5C55E7CD8'
}
```

### Parameters

- **ignore\_private** – Ignore private attributes (not relevant)
- **recursive** – Recursive dicts (not relevant)

**Return type** dict

**with\_sep** (*sep: str*)

Atom seed string with custom separator

Example:

```
atom.with_sep('/')
    '20200522T131318u179169Z/zaphod__ship_33__inventory/060AFBD5_D865_4974_
    ↵8E37_FDD5C55E7CD8'
```

**Parameters** **sep** – Custom separator

**Return type** str

**zulu()**

Get Atom Zulu

**Return type** Zulu

## Crypt

**class** mjoolln.Crypt

Wrapper for best practice key generation and AES 128 encryption

From Fernet Docs: HMAC using SHA256 for authentication, and PKCS7 padding. Uses AES in CBC mode with a 128-bit key for encryption, and PKCS7 padding.

**classmethod decrypt** (data: bytes, key: bytes)

Decrypts input data with the given key

**Returns** bytes

**classmethod encrypt** (data: bytes, key: bytes)

Encrypts input data with the given key

**Returns** bytes

**classmethod generate\_key** ()

Generates URL-safe base64-encoded random key with length 44

**classmethod key\_from\_password** (salt: bytes, password: str)

Generates URL-safe base64-encoded random string with length 44

**Returns** bytes

**classmethod salt** ()

Generates URL-safe base64-encoded random string with length 24

**Returns** bytes

## Dic

**class** mjoolln.Dic (\*args, \*\*kwargs)

Enables child classes to mirror attributes and dictionaries

Private variables start with underscore, and are ignored by default.

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**Note:** Meant for inheritance and not direct use, but can be initialized with a dictionary and will then serve as a struct, where keys can be accessed using dot notation

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Direct use example:

```
dic = Dic(a=1, b=2, c='three')
dic.to_dict()
{'a': 1, 'b': 2, 'c': 'three'}
dic.a
1
dic.b
2
dic.c
'three'

dic.c = 'four'
dic.to_dict()
{'a': 1, 'b': 2, 'c': 'four'}
```

**add** (dic: dict, ignore\_private: bool = True)

Add dictionary to class as attributes

**Parameters**

- **dic** – Dictionary to add
- **ignore\_private** – Ignore private attributes flag

**Returns** None**add\_only\_existing**(*dic*, *ignore\_private=True*)

Add dictionary keys and items as attributes if they already exist as attributes

**Parameters**

- **dic** – Dictionary to add
- **ignore\_private** – Ignore private attributes flag

**Returns** None**classmethod flatten**(*di*: dict, *sep='\_\_'*)

Flattens input dictionary with given separator :param di: Input dictionary :param sep: Separator (default is ‘\_\_’):return: Flattened dictionary :rtype: dict

**force\_equal**(*dic*, *ignore\_private=True*)

Add all dictionary keys and items as attributes in object, and delete existing attributes that are not keys in the input dictionary

**Parameters**

- **dic** – Dictionary to add
- **ignore\_private** – Ignore private attributes flag

**Returns** None**classmethod from\_dict**(*di*: dict)

Create a new object from input dictionary

**print**(*ignore\_private=True*, *indent=' '*, *width=80*, *flatten=False*, *separator='\_\_'*)

Pretty print object attributes in terminal

**Parameters**

- **ignore\_private** – Ignore private variables flag
- **indent** – Spacing for sub dictionaries
- **width** – Target width of printout
- **flatten** – Print as joined keys
- **separator** – Key separator when flattening

**to\_dict**(*ignore\_private: bool = True*, *recursive: bool = False*)

Return dictionary with a copy of attributes

**Parameters** **ignore\_private** – Ignore private attributes flag**Returns** dict**to\_flat**(*sep='\_\_'*, *ignore\_private=True*)

Flatten dictionary to top elements only by combining keys of sub dictionaries with the given separator

**Parameters**

- **sep** (*str*) – Separator to use, default is double underscore (\_\_)

- **ignore\_private** – Flags whether to ignore private attributes, identified by starting with underscore

**Returns** Flattened dictionary

**Return type** dict

**classmethod unflatten** (*di\_flat: dict, sep='\_\_'*)

Unflattens input dictionary using the input separator to split into sub dictionaries :param di\_flat: Input dictionary :param sep: Separator (default is '\_\_') :return: Dictionary :rtype: dict

## Doc

**class** mjoon.Doc (\*args, \*\*kwargs)

Enables child classes to mirror attributes, dictionaries, JSON and YAML

---

**Note:** `to_doc` and `from_doc` are meant to be overridden in child class if attributes are not serializable. Both methods are used by JSON and YAML conversions

---

**add\_json** (*json\_string: str, ignore\_private=True*)

Convert input JSON string to dictionary and add to current object

**Parameters** json\_string – JSON string

**Returns** Doc

**add\_yaml** (*yaml\_string: str, ignore\_private=True*)

Convert input YAML string to dictionary and add to current object

**Parameters** yaml\_string – YAML string

**Returns** Doc

**classmethod from\_doc** (*doc: dict*)

Convert input dictionary to correct types and return object

---

**Note:** Override in child class to handle custom types

---

**Parameters** doc – Dictionary with serializable items only

**Returns** New Doc object instantiated with input dictionary

**Return type** Doc

**classmethod from\_json** (*json\_string: str*)

Create Doc from input JSON string :param json\_string: JSON string :return: Doc

**classmethod from\_yaml** (*yaml\_string: str*)

Create Doc from input YAML string :param yaml\_string: YAML string :return: Doc

**to\_doc()**

Converts class attributes to dictionary of serializable attributes

..note:: Override in child class to handle custom types

**Parameters** ignore\_private – Ignore private flag

**Returns** Dictionary of serialized objects

---

```
to_json(human: bool = False)
    Convert object to JSON string :param human: Use human readable format :return: JSON string :rtype: str

to_yaml()
    Convert object to YAML string :return: YAML string :rtype: str
```

## Identity

```
class mjoon.Identity(identity: str = None)
    UUID string generator with convenience functions
```

Inherits str, and is therefore an immutable string, with a fixed format as illustrated below.

Examples:

```
Identity()
'BD8E446D_3EB9_4396_8173_FA1CF146203C'

Identity.is_in('Has BD8E446D_3EB9_4396_8173_FA1CF146203C within')
True

Identity.find_one('Has BD8E446D_3EB9_4396_8173_FA1CF146203C within')
'BD8E446D_3EB9_4396_8173_FA1CF146203C'
```

**classmethod elf**(input)

Try to create an identity based on input

**Raises AngryElf** – If an identity cannot be created

**Return type** *Identity*

**classmethod from\_classic**(classic: str)

Create Identity from classic format uuid

**Return type** *Identity*

**classmethod from\_compact**(compact: str)

Create identity from compact format uuid

**Return type** *Identity*

**classmethod from\_seed**(seed: str)

Create Identity from seed string

**Return type** *Identity*

**classmethod is\_classic**(classic: str)

Check if string is uuid on classic format

**Return type** bool

**classmethod is\_compact**(compact: str)

Check if string is compact format uuid

**Return type** bool

## JSON

```
class mjoon.JSON
    Dict to/from JSON string, with optional human readable
```

```
classmethod dumps(di, human=True, sort_keys=False, indent=' ')
```

Convert from dict to JSON string

**Parameters**

- **di** (*dict*) – Input dictionary
- **human** – Human readable flag
- **sort\_keys** – Sort key flag (human readable only)
- **indent** – Indent to use (human readable only)

**Returns** JSON string

**Return type** str

```
classmethod loads(json_string)
```

Parse JSON string to dictionary

**Parameters** **json\_string** (*str*) – JSON string

**Returns** Dictionary

**Return type** dict

## Key

```
class mjoon.Key(key: str)
```

Defines key string with limitations:

- Minimum length is 2
- Allowed characters are:
  - Lower case ascii (a-z)
  - Digits (0-9)
  - Underscore (\_)
  - Double underscore (\_\_)
- Underscore and digits can not be the first character
- Underscore can not be the last character
- The double underscore act as separator for *Word* in the key
- Triple underscore is reserved for separating keys from other keys or seeds, such as in class *Atom*

Sample keys:

```
'simple'
'with_longer_name'
'digit1'
'longer_digit2'
'word_one_word_two_word_three'
'word1_word2_word3'
'word_1_word_2_word_3'
```

```
classmethod elf(key)
```

Attempts to create a valid key based on the input

**Warning:** Elves are fickle

**Raises AngryElf** – If a valid key cannot be created

**Parameters key** (*str or Key*) – Input key string or key class

**Returns** Key

**classmethod verify\_key** (*key: str*)

Verify that string is a valid key

**Parameters key** – String to check

**Returns** True if string is valid key, False if not

**with\_separator** (*separator: str*)

Replace separator

Example:

```
key = Key('some_key_that_could_be_path')
key.with_separator('/')
'some/key_that_could_be/path'
```

**Parameters separator** (*str*) – Separator of choice

**Returns** str

**words()**

Return list of words in key

Example:

```
key = Key('some_key_with_two_no_three_elements')
key.words()
[Word('some_key'), Word('with_two'), Word('three_elements')]
key.words()[0]
Word('some_key')
```

**Returns** [*Word*]

## Seed

**class mjooln.Seed**

Convenience methods for unique string representation of an object

Object can be created with the method `from_seed()`, but the method must be overridden in child class. `find` methods use the class variable `REGEX`, which must also be overridden in child class

If the seed has a fixed length, this can be specified in the class variable `LENGTH`, and will speed up identification (or will it...)

**classmethod find\_seed** (*str\_: str*)

Looks for and returns exactly one object from text

Uses `from_seed()` to instantiate object from seed and will fail if there are none or multiple seeds. Use `find_all()` to return a list of identities in text, including an empty list if there are none

**Raises** `BadSeed` – If none or multiple seeds are found in string

**Parameters** `str` (`str`) – String to search for seed

**Returns** Seed object

**classmethod** `find_seeds` (`str_`: `str`)  
Finds and returns all seeds in text

**Returns** List of objects

**classmethod** `from_seed` (`str_`: `str`)  
Must be overridden in child class.

Will create an object from seed

**Parameters** `str` – Seed

**Returns** Instance of child class

**classmethod** `is_seed` (`str_`: `str`)  
Checks if input string is an exact match for seed

**Parameters** `str` – Input string

**Returns** True if input string is seed, False if not

**seed()**  
Get seed of current object.  
Default is `str(self)`

**Returns** `Seed`

**classmethod** `seed_in` (`str_`: `str`)  
Check if input string contains one or more seeds

**Parameters** `str` (`str`) – String to check

**Returns** True if input string contains one or more seeds, false if not

**classmethod** `verify_seed` (`str_`: `str`)  
Check if string is seed

**Raises** `BadSeed` – If string is not seed

**Parameters** `str` – Seed to verify

## Waiter

**class** `mjoon.Waiter` (`keyboard_interrupt=True`)  
Convenience class for waiting or sleeping

**come()**  
Abort `wait()`

**classmethod** `sleep` (`seconds`)  
Simple sleep

**Parameters** `seconds` – Seconds to sleep

**wait** (`seconds`)  
Sleeps for the given time, can be aborted with `come()` and exits gracefully with keyboard interrupt

**Parameters** `seconds` (`float`) – Seconds to wait

**Returns** True if interrupted, False if not

**Return type** bool

## Word

**class** mjooln.Word(*word: str*)

Defines a short string with limitations

- Minimum length is set in Environment with default 1
- Empty word is n\_o\_n\_e
- Allowed characters are
  - Lower case ascii a-z
  - Digits 0-9
  - Underscore \_
- Underscore and digits can not be the first character
- Underscore can not be the last character
- Can not contain double underscore since it acts as separator for words in *Key*

Sample words:

```
'simple'
'with_longer_name'
'digit1'
'longer_digit2'
```

**classmethod** check(*word: str*)

Check that string is a valid word

**Parameters** *word*(*str*) – String to check

**Returns** True if *word* is valid word, False if not

**Return type** bool

**classmethod** elf(*word*)

Attempts to interpret input as a valid word

**Raises** AngryElf – If input cannot be interpreted as Word

**Parameters** *word*(*str or Word*) – Input word string or word class

**Return type** Word

**increment()**

Create a new word with index incremented

Example:

```
word = Word('my_word_2')
word.increment()
Word('my_word_3')
```

**Return type** Word

**index()**

Get index of word

**Raises** *BadWord* – If word is an integer and thus cannot have an index

**Returns** 0 if word has no index, otherwise returns index

**Return type** int

**is\_int()**

Check if word is an integer

**Return type** bool

**is\_none()**

Check if word is n\_o\_n\_e, i.e. word representation of None

**Return type** bool

**is\_numeric()**

Check if word is numeric, i.e. can be converted to integer

**Return type** bool

**classmethod none()**

Return Word representation of None

**Returns** n\_o\_n\_e

**Return type** Word

**to\_int()**

Convert word to integer

**Raises** *NotAnInteger* – If word is not an integer

**Return type** int

## YAML

**class** mjoon.YAML

**classmethod dumps** (di: dict)

Convert dictionary to YAML string

**Parameters** di (dict) – Input dictionary

**Returns** YAML string

**Return type** str

**classmethod loads** (yaml\_str)

Convert YAML string to dictionary

**Parameters** yaml\_str (str) – Input YAML string

**Returns** Dictionary

**Return type** dict

## Zulu

```
class mjoolln.Zulu
    Timezone aware datetime objects in UTC
```

Create using constructor:

```
Zulu() or Zulu.now()
Zulu(2020, 5, 21, 20, 5, 31, 930343)

Zulu(2020, 5, 12)
Zulu(2020, 5, 12)

Zulu(2020, 5, 21, 20, 5, 31)
Zulu(2020, 5, 21, 20, 5, 31)
```

`Seed.seed()` is inherited from `Seed` and returns a string on the format `<date>T<time>u<microseconds>Z`, and is ‘designed’ to be file name and double click friendly, as well as easily recognizable within some string when using regular expressions. Printing a Zulu object returns seed, and Zulu can be created using `from_seed()`:

```
z = Zulu(2020, 5, 12)
print(z)
20200512T000000u000000Z

z.seed()
'20200512T000000u000000Z'

str(z)
'20200512T000000u000000Z'

Zulu.from_seed('20200512T000000u000000Z')
Zulu(2020, 5, 12)
```

For an ISO 8601 formatted string, use custom function:

```
z = Zulu('20200521T202041u590718Z')
z.iso()
'2020-05-21T20:20:41.590718+00:00'
```

Similarly, Zulu can be created from ISO string:

```
Zulu.from_iso('2020-05-21T20:20:41.590718+00:00')
Zulu(2020, 5, 21, 20, 20, 41, 590718)
```

Inputs or constructors may vary, but Zulu objects are *always* UTC. Hence the name Zulu.

Constructor also takes regular datetime objects, provided they have timezone info:

```
dt = datetime.datetime(2020, 5, 23, tzinfo=pytz.utc)
Zulu(dt)
Zulu(2020, 5, 23, 0, 0, tzinfo=<UTC>)

dt = datetime.datetime(2020, 5, 23, tzinfo=dateutil.tz.tzlocal())
Zulu(dt)
Zulu(2020, 5, 22, 22, 0, tzinfo=<UTC>)
```

Zulu has element access like datetime, in addition to string convenience attributes:

```
z = Zulu()
print(z)
    20200522T190137u055918Z
z.month
    5
z.str.month
    '05'
z.str.date
    '20200522'
z.str.time
    '190137'
```

Zulu has a method `delta()` for timedelta, as well as `add()` for adding timedeltas directly to generate a new Zulu:

```
Zulu.delta(hours=1)
    datetime.timedelta(seconds=3600)

z = Zulu(2020, 1, 1)
z.add(days=2)
    Zulu(2020, 1, 3)
```

For more flexible ways to create a Zulu object, see `Zulu.elf()`

**add**(*days=0, hours=0, minutes=0, seconds=0, microseconds=0, weeks=0*)  
Adds the input to current Zulu object and returns a new one

#### Parameters

- **days** – Number of days
- **hours** – Number of hours
- **minutes** – Number of minutes
- **seconds** – Number of seconds
- **microseconds** – Number of microseconds
- **weeks** – Number of weeks

**Returns** Current object plus added delta

**Return type** `Zulu`

**classmethod** `all_timezones()`

Returns a list of all allowed timezone names

Timezone ‘local’ will return a datetime object with local timezone, but is not included in this list

Wrapper for `pytz.all_timezones()`

**Returns** List of timezones

**Return type** `list`

**classmethod** `delta(days=0, hours=0, minutes=0, seconds=0, microseconds=0, weeks=0)`

Wrapper for `datetime.timedelta()`

#### Parameters

- **days** – Number of days
- **hours** – Number of hours

- **minutes** – Number of minutes
- **seconds** – Number of seconds
- **microseconds** – Number of microseconds
- **weeks** – Number of weeks

**Returns** datetime.timedelta

**classmethod elf(\*args, tz='local')**

General input Zulu constructor

Takes the same inputs as constructor, and also allows Zulu objects to pass through. If timezone is missing it will assume the input timezone `tz`, which is set to local as default

It takes both seed strings and iso strings:

```
Zulu.elf('20201112T213732u993446Z')
Zulu(2020, 11, 12, 21, 37, 32, 993446)

Zulu.elf('2020-11-12T21:37:32.993446+00:00')
Zulu(2020, 11, 12, 21, 37, 32, 993446)
```

It takes UNIX epoch:

```
e = Zulu(2020, 1, 1).epoch()
e
1577836800.0
Zulu.elf(e)
Zulu(2020, 1, 1)
```

It will guess the missing values if input integers are not a full date and/or time:

```
Zulu.elf(2020)
Zulu(2020, 1, 1)

Zulu.elf(2020, 2)
Zulu(2020, 2, 1)

Zulu.elf(2020, 1, 1, 10)
Zulu(2020, 1, 1, 10, 0, 0)
```

**Warning:** Elves are fickle

**Raises AngryElf** – If an instance cannot be created from the given input

#### Parameters

- **args** – Input arguments
- **tz** – Time zone to assume if missing. ‘local’ will use local time zone. Use `all_timezones()` for a list of actual timezones. Default is ‘local’

**Returns** Best guess Zulu object

**Return type** `Zulu`

**epoch()**

Get UNIX epoch (seconds since January 1st 1970)

Wrapper for `datetime.datetime.timestamp()`

**Returns** Seconds since January 1st 1970

**Return type** float

**format** (*pattern*)

Format Zulu to string with the given pattern

Wrapper for `datetime.datetime.strftime()`

**Parameters** **pattern** – Follows standard Python strftime reference

**Returns** str

**classmethod** **from\_epoch** (*epoch*)

Create Zulu object from UNIX Epoch

**Parameters** **epoch** (float) – Unix epoch

**Returns** Zulu instance

**Return type** *Zulu*

**classmethod** **from\_iso** (*str\_*: str, *tz=None*)

Create Zulu object from ISO 8601 string

**Parameters**

- **iso** – ISO 8601 string
- **tz** – Timezone string to use if missing in ts\_str

**Returns** Zulu

**Return type** *Zulu*

**classmethod** **from\_seed** (*seed*: str)

Create Zulu object from seed string

**Parameters** **seed** – Seed string

**Return type** *Zulu*

**classmethod** **from\_str** (*st*: str)

Converts seed or iso string to Zulu

**Parameters** **st** – Seed or iso string

**Return type** *Zulu*

**classmethod** **from\_unaware** (*ts*, *tz='utc'*)

Create Zulu from timezone unaware datetime

**Parameters**

- **ts** (`datetime.datetime`) – Unaware time stamp
- **tz** – Time zone, with ‘utc’ as default. ‘local’ will use local time zone

**Return type** *Zulu*

**classmethod** **from\_unaware\_local** (*ts*)

Create Zulu from timezone unaware local timestamp

**Parameters** **ts** (`datetime.datetime`) – Timezone unaware datetime

**Return type** *Zulu*

**classmethod from\_unaware\_utc(ts)**

Create Zulu from timezone unaware UTC timestamp

**Parameters** **ts** (`datetime.datetime`) – Timezone unaware datetime**Return type** `Zulu`**classmethod is\_iso(st: str)**

Check if input string is ISO 8601

Check is done using regex `Zulu.ISO_REGEX`**Parameters** **st** – Maybe an ISO formatted string**Returns** True if input string is iso, False if not**Return type** bool**iso(full=False)**

Create ISO 8601 string

Example:

```
z = Zulu(2020, 5, 21)
z.iso()
'2020-05-21T00:00:00+00:00'

z.iso(full=True)
'2020-05-21T00:00:00.000000+00:00'
```

**Parameters** **full** (bool) – If True, pad isostring to full length when microsecond is zero, so that all strings returned will have same length (has proved an issue with a certain document database tool, which was not able to parse varying iso string length without help)**Returns** str**classmethod now(tz=None)**Overrides `datetime.datetime.now()`. Equivalent to `Zulu()`**Raises** `ZuluError` – If parameter `tz` has a value. Even if value is UTC**Parameters** **tz** – Do not use. Zulu is always UTC**Returns** Zulu**classmethod parse(ts\_str: str, pattern: str, tz=None)**

Parse time stamp string with the given pattern

**Parameters**

- **ts\_str** (str) – Timestamp string
- **pattern** – Follows standard `python strftime` reference
- **tz** – Timezone to use if timestamp does not have timezone info

**Returns** Zulu**classmethod range(start=None, n=10, delta=datetime.timedelta(seconds=3600))**

Generate a list of Zulu of fixed intervals

---

**Note:** Mainly for dev purposes. There are far better ways of creating a range of timestamps, such as using pandas.

---

### Parameters

- **start** ([Zulu](#)) – Start time Zulu, default is *now*
- **n** (*int*) – Number of timestamps in range, with default 10
- **delta** (`datetime.timedelta`) – Time delta between items, with default one hour

**Return type** [[Zulu](#)]

#### `to_local()`

Create regular datetime with local timezone

**Return type** `datetime.datetime`

#### `to_tz(tz='local')`

Create regular datetime with input timezone

For a list of timezones use `Zulu.all_timezones()`. ‘local’ is also allowed, although not included in the list

**Parameters** **tz** – Time zone to use. ‘local’ will return the local time zone. Default is ‘local’

**Return type** `datetime.datetime`

#### `to_unaware()`

Get timezone unaware datetime object in UTC

**Returns** Timezone unaware datetime

**Return type** `datetime.datetime`

## 2.1.2 File System

### File

#### `class mjoon.File(path: str, *args, **kwargs)`

Convenience class for file handling

Create a file path in current folder:

```
fi = File('my_file.txt')
fi
File('/home/zaphod/current/my_file.txt')
```

Create a file path in home folder:

```
fi = File.home('my_file.txt')
fi
File('/home/zaphod/my_file.txt')
```

Create a file path in some folder:

```
fo = Folder.home().append('some/folder')
fo
Folder('/home/zaphod/some/folder')
fi = fo.file('my_file.txt')
fi
File('/home/zaphod/some/folder/my_file.txt')
```

Create and read a file:

```

fi = File('my_file.txt')
fi.write('Hello world')
fi.read()
'Hello world'
fi.size()
11

```

Compress and encrypt:

```

fi.compress()
fi.name()
'my_file.txt.gz'
fi.read()
'Hello world'

crypt_key = Crypt.generate_key()
crypt_key
b'aLQYOIxZOLl1YThEKoXTH_eqTQGENXm9CU12glq3a2M='
fi.encrypt(crypt_key)
fi.name()
'my_file.txt.gz.aes'
fi.read(crypt_key=crypt_key)
'Hello world'

```

Create an encrypted file, and write to it:

```

ff = File('my_special_file.txt.aes')
ff.write('Hello there', password='123')
ff.read(password='123')
'Hello there'

f = open(ff)
f.read()
'gAAAAABe0BYqPPYfzha3AKNyQCorg4TT8DcJ4XxtYhMs7ksx22GiVC03WcrMTnvJLjTLNYCz_
˓→N6OCmSVwk29Q9hoQ-UkN0Sbbg=='
f.close()

```

---

**Note:** Using the `password` parameter, builds an encryption key by combining it with the builtin (i.e. hard coded) class salt. For proper security, generate your own salt with `Crypt.salt()`. Store this salt appropriately, then use `Crypt.key_from_password()` to generate a `crypt_key`

**Warning:** ‘123’ is not a real password

**compress** (`delete_original: bool = True`)  
Compress file

**Parameters** `delete_original(bool)` – If True, original file will be deleted after compression (default)

**copy** (`new_folder, new_name: str = None, overwrite: bool = False`)  
Copy file to a new folder, and optionally give it a new name

**Parameters**

- `overwrite(bool)` – Set True to overwrite destination file if it exists

- **new\_folder** (`Folder` or `str`) – New folder
- **new\_name** (`str`) – New file name (optional). If missing, the file will keep the same name

**Returns** Copied file

**Return type** `File`

**decompress** (`delete_original: bool = True, replace_if_exists: bool = True`)

Decompress file

**Parameters**

- **delete\_original** (`bool`) – If True, the original compressed file will be deleted after decompression
- **replace\_if\_exists** (`bool`) – If True, the decompressed file will replace any already existing file with the same name

**decrypt** (`crypt_key: bytes, delete_original: bool = True`)

Decrypt file

**Raises** `FileError` – If file is not encrypted or if crypt\_key is missing

**Parameters**

- **crypt\_key** (`bool`) – Encryption key
- **delete\_original** (`bool`) – If True, the original encrypted file will be deleted after decryption

**delete** (`missing_ok: bool = False`)

Delete file

**Raises** `FileError` – If file is missing, and missing\_ok=False

**Parameters** `missing_ok (bool)` – Indicate if an exception should be raised if the file is missing. If True, an exception will not be raised

**delete\_if\_exists** ()

Delete file if exists

**encrypt** (`crypt_key: bytes, delete_original: bool = True`)

Encrypt file

**Raises** `FileError` – If file is already encrypted or if crypt\_key is missing

**Parameters**

- **crypt\_key** (`bytes`) – Encryption key
- **delete\_original** (`bool`) – If True, the original unencrypted file will be deleted after encryption

**extension** ()

Get file extension, i.e. the extension which is not reserved. A file is only supposed to have one extension that does not indicate either compression or encryption.

**Raises** `FileError` – If file has more than one extension barring COMPRESSED\_EXTENSION and ENCRYPTED\_EXTENSION

**Returns** File extension

**Return type** `str`

---

**extensions()**  
Get file extensions as a list of strings

**Returns** List of file extensions

**Return type** *list*

**folder()**  
Get the folder containing the file

**Returns** Folder containing the file

**Return type** *Folder*

**classmethod home(file\_name: str)**  
Create a file path in home folder

**Parameters** `file_name (str)` – File name

**Return type** *File*

**is\_compressed()**  
Check if file is compressed, i.e. has COMPRESSED\_EXTENSION

**Returns** True if compressed, False if not

**Return type** bool

**is\_encrypted()**  
Check if file is encrypted, i.e. has ENCRYPTED\_EXTENSION

**Returns** True if encrypted, False if not

**Return type** bool

**is\_hidden()**  
Check if file is hidden, i.e. starts with HIDDEN\_STARTSWITH

**Returns** True if hidden, False if not

**Return type** bool

**md5\_checksum()**  
Get MD5 Checksum for the file

**Raises** *FileError* – If file does not exist

**Returns** MD5 Checksum

**Return type** str

**move(new\_folder: mjooln.Folder, new\_name=None, overwrite: bool = False)**  
Move file to a new folder, and with an optional new name

**Parameters**

- `new_folder (Folder)` – New folder
- `new_name` – New file name (optional). If missing, the file will keep the same name

**Returns** Moved file

**Return type** *File*

**new(name)**  
Create a new file path in same folder as current file

**Parameters** `name` – New file name

**Return type** [File](#)

**read**(*mode*=’r’, *crypt\_key*: bytes = None, *password*: str = None, \*args, \*\*kwargs)  
Read file

If file is encrypted, use either *crypt\_key* or *password*. None or both will raise an exception. Encryption requires the file name to end with ENCRYPTED\_EXTENSION

**Raises** [FileError](#) – If trying to decrypt a file without ENCRYPTED\_EXTENSION

**Parameters**

- **mode** – Read mode
- **crypt\_key** (bytes) – Encryption key
- **password** (str) – Password (will use class salt)

**Returns** Data as string or bytes depending on read mode

**Return type** str or bytes

**read\_json**(*crypt\_key*: bytes = None, *password*: str = None, \*\*kwargs)  
Read json file

Extends [File.read\(\)](#) with [JSON.loads\(\)](#)

**Parameters**

- **crypt\_key** (bytes) – Encryption key
- **password** (str) – Password (will use class salt)

**Returns** Dictionary of JSON content

**Return type** dict

**read\_yaml**(*crypt\_key*: bytes = None, *password*: str = None, \*\*kwargs)  
Read json file

Extends [File.read\(\)](#) with [YAML.loads\(\)](#)

**Parameters**

- **crypt\_key** (bytes) – Encryption key
- **password** (str) – Password (will use class salt)

**Returns** Dictionary of YAML content

**Return type** dict

**stub()**

Get file stub, i.e. the part of the file name bar extensions and HIDDEN\_STARTSWITH

Example:

```
fi = File('.hidden_with_extensions.json.gz')
fi.stub()
'hidden_with_extensions'
```

**Returns** File stub

**Return type** str

**touch()**

Create empty file if it does not exist already

**untouch** (*ignore\_if\_not\_empty=False*)

Delete file if it exists, and is empty

**Parameters** `ignore_if_not_empty` – If True, no exception is raised if file is not empty and thus cannot be deleted with `untouch`

**Returns****write** (*data, mode='w', crypt\_key: bytes = None, password: str = None, \*\*kwargs*)

Write data to file

For encryption, use either `crypt_key` or `password`. None or both will raise an exception. Encryption requires the file name to end with ENCRYPTED\_EXTENSION

**Raises** `FileError` – If using `crypt_key` or `password`, and the file does not have encrypted extension

**Parameters**

- `data (str or bytes)` – Data to write
- `mode (str)` – Write mode
- `crypt_key (bytes)` – Encryption key
- `password (str)` – Password (will use class salt)

**write\_json** (*data: dict, human: bool = False, crypt\_key: bytes = None, password: str = None, \*\*kwargs*)

Write dictionary to JSON file

Extends `JSON.dumps ()` with `File.write ()`

For encryption, use either `crypt_key` or `password`. None or both will raise an exception. Encryption requires the file name to end with ENCRYPTED\_EXTENSION

**Raises** `FileError` – If using `crypt_key` or `password`, and the file does not have encrypted extension

**Parameters**

- `data (str or bytes)` – Data to write
- `human (bool)` – If True, write JSON as human readable
- `crypt_key (bytes)` – Encryption key
- `password (str)` – Password (will use class salt)

**write\_yaml** (*data: dict, crypt\_key: bytes = None, password: str = None, \*\*kwargs*)

Write dictionary to YAML file

Extends `YAML.dumps ()` with `File.write ()`

For encryption, use either `crypt_key` or `password`. None or both will raise an exception. Encryption requires the file name to end with ENCRYPTED\_EXTENSION

**Raises** `FileError` – If using `crypt_key` or `password`, and the file does not have encrypted extension

**Parameters**

- `data (str or bytes)` – Data to write
- `crypt_key (bytes)` – Encryption key
- `password (str)` – Password (will use class salt)

## Folder

`class mjoolln.Folder(path, *args, **kwargs)`

`append(*args)`

Append strings or list of strings to current folder

Example:

```
fo = Folder.home()
print(fo)
'/Users/zaphod'

fo.append('dev', 'code', 'donald')
'/Users/zaphod/dev/code/donald'

parts = ['dev', 'code', 'donald']
fo.append(parts)
'/Users/zaphod/dev/code/donald'
```

**Parameters** `args` – Strings or list of strings

**Returns** Appended folder as separate object

**Return type** `Folder`

`create(error_if_exists=True)`

Create new folder, including non existent parent folders

**Raises** `FolderError` – If folder already exists, and `error_if_exists=True`

**Parameters** `error_if_exists (bool)` – Error flag. If True, method will raise an error if the folder already exists

**Returns** True if it was created, False if not

**Return type** `bool`

`classmethod current()`

Get current folder path

Wrapper for `os.getcwd()`

**Returns** Path to current folder

**Return type** `Folder`

`disk_usage(include_folders: bool = False, include_files: bool = True)`

Recursively determines disk usage of all contents in folder

**Parameters**

- `include_folders` – If True, all folder sizes will be included in total, but this is only the folder object and hence a small number. Default is therefore False
- `include_files` – If True, all file sizes are included in total. Default is obviously True

**Raises** `FolderError` – If folder does not exist

**Returns** Disk usage of folder content

**Return type** `int`

**empty**(name: str)

Recursively deletes all files and subfolders

Name of folder is required to verify deleting content

**Warning:** Be careful. Will delete all content recursively

**Parameters** `name` (str) – Folder name as given by `Folder.name()`. Required to verify deleting all contents

**Raises** `FolderError` – If folder does not exist, or if `name` is not an exact match with folder name

**file**(name: str)

Create file path in this folder

**Parameters** `name` (str) – File name

**Returns** File path in this folder

**Return type** `File`

**files**()

Generator listing all files in this folder recursively

Print all files larger than 1 kB in home folder and all subfolders:

```
fo = Folder.home()
for fi in fo.files():
    if fi.size() > 1000:
        print(fi)
```

**Returns** Generator object returning `File` for each iteration

**Return type** generator

**folders**()

Generator listing all folders in this folder recursively

**Returns** Generator object returning `Folder` for each iteration

**Return type** generator

**classmethod home**()

Get path to user home folder

Wrapper for `os.path.expanduser()`

**Returns** Home folder path

**Return type** `Folder`

**is\_empty**()

Check if folder is empty

**Raises** `FolderError` – If folder does not exist

**Returns** True if empty, False if not

**Return type** bool

**list** (*pattern: str = '\*'*, *recursive: bool = False*)

List folder contents

Example patterns:

- '\*' (default) Returns all files and folders except hidden
- '.\*' Returns all hidden files and folders
- '\*.txt' Return all files ending with 'txt'

---

**Note:** For large amounts of files and folders, use the generator returned by `Folder.walk()` and handle them individually

---

**Raises** `FolderError` – If folder does not exist

**Parameters**

- **pattern** – Pattern to search for
- **recursive** – If True search will include all subfolders and files

**Returns** List of `File` and/or `Folder`

**Return type** `list`

**list\_files** (*pattern='\*'*, *recursive=False*)

List all files in this folder matching pattern

Uses `Folder.list()` and then filters out all `File` objects and returns the result

---

**Note:** For large amounts of files, use the generator returned by `Folder.files()` and handle them individually

---

**Raises** `FolderError` – If folder does not exist

**Parameters**

- **pattern** – Pattern to search for
- **recursive** – If True search will include all subfolders and files

**Returns** List of `File` objects

**Return type** `list`

**list\_folders** (*pattern='\*'*, *recursive=False*)

List all folders in this folder matching pattern

Uses `Folder.list()` and then filters out all `Folder` objects and returns the result

---

**Note:** For large amounts of folders, use the generator returned by `Folder.folders()` and handle them individually

---

**Raises** `FolderError` – If folder does not exist

**Parameters**

- **pattern** – Pattern to search for
- **recursive** – If True search will include all subfolders and files

**Returns** List of *Folder* objects

**Return type** *list*

#### **parent()**

Get parent folder

**Returns** Parent folder

**Return type** *Folder*

#### **print(count: bool = False, disk\_usage: bool = False)**

Print folder content

##### **Parameters**

- **count** (*bool*) – Include count for each subfolder
- **disk\_usage** (*bool*) – Include disk usage for each subfolder, and size for each file

#### **remove(error\_if\_not\_exists: bool = True)**

Remove folder

##### **Raises**

- **OSError** – If folder exists but is not empty
- **FolderError** – If folder does not exist and `error_if_not_exists=True`

**Parameters** `error_if_not_exists (bool)` – If True, method will raise an error if the folder already exists

#### **remove\_empty\_folders()**

Recursively remove empty subfolders

#### **touch()**

Create folder if it does not exist, ignore otherwise

#### **untouch()**

Remove folder if it exists, ignore otherwise

**Raises** **OSError** – If folder exists but is not empty

#### **walk(include\_files: bool = True, include\_folders: bool = True)**

Generator listing all files and folders in this folder recursively

**Returns** Generator object returning *File* or *Folder* for each iteration

**Return type** generator

## Path

### **class mjooln.Path(path: str)**

Absolute paths as an instance with convenience functions

Intended use via subclasses *Folder* and *File*

No relative paths are allowed. Paths not starting with a valid mountpoint will be based in current folder

All backslashes are replaced with FOLDER\_SEPARATOR

**as\_file()**  
Create *File* with same path  
**Return type** *File*

**as\_folder()**  
Create *Folder* with same path  
**Return type** *Folder*

**as\_path()**  
Get as `pathlib.Path` object  
**Returns** path  
**Return type** `pathlib.Path`

**as\_pure\_path()**  
Get as `pathlib.PurePath` object  
**Returns** path  
**Return type** `pathlib.PurePath`

**created()**  
Get created timestamp from operating system  
Wrapper for `os.stat(<path>).st_ctime`

---

**Note:** Created timestamp tends to be unreliable, especially when files have been moved around

---

**Returns** Timestamp created (perhaps)  
**Return type** *Zulu*

**exists()**  
Check if path exists  
Wrapper for `os.path.exists()`  
**Returns** True if path exists, False otherwise  
**Return type** bool

**classmethod has\_valid\_mountpoint(path\_str)**  
Flags if the path starts with a valid mountpoint  
Wrapper for `os.path.isabs()`  
**Returns** True if path has valid mountpoint, False if not  
**Return type** bool

**classmethod host()**  
Get host name  
Wrapper for `socket.gethostname()`  
**Returns** Host name  
**Return type** str

**is\_file()**  
Check if path is a file

**Raises** `PathError` – If path does not exist

**Returns** True if path is a file, False if not

**Return type** bool

#### `is_folder()`

Check if path is a folder

**Raises** `PathError` – If path does not exist

**Returns** True if path is a folder, False if not

**Return type** bool

#### `is_network_drive()`

Check if path is a network drive following the same rules as in `on_network_drive()`

**Note:** If on Windows, a mapped network drive will not be interpreted as a network drive, since the path starts with a drive letter

**Returns** True if path is network drive, False if not

**Return type** bool

#### `is_volume()`

Check if path is a volume

Volume is a collective term for mountpoint, drive and network drive

**Raises** `PathError` – If path does not exist

**Returns** True if path is a volume, False if not

**Return type** bool

#### `classmethod join(*args)`

Join strings to path

Wrapper for `os.path.join()`

Relative paths will include current folder:

```
Path.current()
  '/Users/zaphod/dev'
Path.join('code', 'donald')
  '/Users/zaphod/dev/code/donald'
```

**Returns** Joined path as absolute path

**Return type** `Path`

#### `classmethod listdir(path_str)`

List folder content as plain strings with relative path names

Wrapper for `os.listdir()`

Other list and walk methods in `Folder` will instantiate `File` or `Folder` objects. They are thus a bit slower

**Parameters** `path_str` – String with path to folder

**Returns** List of relative path strings

**modified()**

Get modified timestamp from operating system

Wrapper for `os.stat(<path>).st_mtime`

---

**Note:** Modified timestamp tends to be unreliable, especially when files have been moved around

---

**Returns** Timestamp modified (perhaps)

**Return type** *Zulu*

**classmethod mountpoints()**

List valid mountpoints/partitions or drives

Finds mountpoints/partitions on linux/osx, and drives (C:, D:) on windows.

**Warning:** Windows requires installing package with an extra: `mjoon [mp]`. Alternatively, install package `psutil` manually

**Warning:** Network drives on windows will not be found by this method, unless they have been mapped

---

**Note:** Requires installation of Visual Studio C++ Build Tools on Windows. Go to the download page and find the Build Tools download (this is why the package `psutil` is not included by default on Windows)

---

**Returns** Valid mountpoints or drives

**Return type** *list*

**name()**

Get name of folder or file

Example:

```
p = Path('/Users/zaphod')
p
'/Users/zaphod'
p.name()
'zaphod'

p2 = Path(p, 'dev', 'code', 'donald')
p2
'/Users/zaphod/dev/code/donald'
p2.name()
'donald'

p3 = Path(p, 'dev', 'code', 'donald', 'content.txt')
p3
'/Users/zaphod/dev/code/donald/content.txt'
```

```
p3.name()
'content.txt'
```

**Returns** Folder or file name

**Return type** str

#### **network\_drive()**

Returns the first part of the path following the double slash

Example:

```
p = Path('://netwdrive/extensions/parts')
p.network_drive()
Folder('://netwdrive')
```

**Raises** `PathError` – If path is not on a network drive (see `on_network_drive()`)

**Returns** Network drive part of the path

**Return type** `Folder`

#### **on\_network\_drive()**

Check if path is on a network drive

**Warning:** Only checks if the path starts with double slash, and may be somewhat unreliable. Make sure to test if it seems to work

**Returns** True if path is on network drive, False if not

**Return type** bool

#### **parts()**

Get list of parts in path

Example:

```
p = Path('/home/zaphod/dev/code')
p.parts()
['home', 'zaphod', 'dev', 'code']
```

**Returns** String parts of path

**Return type** list

#### **classmethod platform()**

Get platform name alias

- WINDOWS
- LINUX
- OSX

Example on a linux platform:

```
Path.platform()  
  'linux'  
  
Path.platform() == Path.LINUX  
  True
```

**Raises** `PathError` – If platform is unknown

**Returns** Platform name alias

**Return type** str

```
raise_if_not_exists()
```

Raises an exception if path does not exist

**Raises** `PathError` – If path does not exist

```
size()
```

Return file or folder size

---

**Note:** If Path is a folder, `size()` will return a small number, representing the size of the folder object, not its contents. For finding actual disk usage of a folder, use `Folder.disk_usage()`

---

**Raises** `PathError` – If path does not exist

**Returns** File or folder size

**Return type** int

```
classmethod validate(path_str)
```

Check if path is longer than PATH\_CHARACTER\_LIMIT, which on Windows may cause problems

**Parameters** `path_str` (str) – Path to check

**Raises** `PathError` – If path is too long

```
volume()
```

Return path volume

Volume is a collective term for mountpoint, drive and network drive

**Raises** `PathError` – If volume cannot be determined

**Returns** Volume of path

**Return type** `Folder`

## Archive

```
class mjoon.Archive
```

Zip file to gz conversion

```
classmethod is_zip(file: mjoon.File)
```

Check if input file is zip archive

**Parameters** `file` – Input file

**Returns** True if extension is ‘zip’, false if not

**Return type** bool

---

**classmethod `zip_to_gz`** (`file: mjooin.File, delete_source_file: bool = True`)  
Convert zip file to gzip compressed file

**Parameters**

- `file` – Input zip archive
- `delete_source_file` – Delete source file if True

### 2.1.3 Experimental

#### Document

**class** `mjooin.experimental.document.Document` (`file, atom=None, crypt_key=None, password=None, **kwargs`)

**Danger:** Experimental class. May change without notice and suddenly disappear

Class with functionality to store attributes in file as JSON or YAML

Has an `atom` attribute as default, as well as private created and modified attributes stored in file due to unreliable file system handling of these

**created()**

Get Document created date

**Return type** `Zulu`

**delete()**

Delete Document file

**exists()**

Check if Document file exists

**Return type** `bool`

**file()**

Get Document file instance

**Return type** `File`

**classmethod `from_doc`** (`doc: dict`)

Create Document file from serialized dictionary

**Parameters** `doc` – Input dictionary

**Return type** `Document`

**classmethod `load`** (`file, crypt_key: bytes = None, password: str = None`)

Load Document file

**Parameters**

- `crypt_key (bytes)` – Encryption key
- `password (str)` – Password (will use builtin salt)
- `file` – Document file

**Raises** `DocumentError` – If extension is not valid. Must be ‘json’ or ‘yaml’

**Returns** Document instance based on file contents

**Return type** *Document*

**modified()**

Get Document modified date

**Return type** *Zulu*

**save** (*human*: bool = False, *crypt\_key*: bytes = None, *password*: str = None, \*\**kwargs*)

Save Document

**to\_doc()**

Get attributes as serializable dictionary

**Return type** dict

## App

```
class mjoon.experimental.app.App(atom=None, max_workers=None, num_tasks=10,
                                 min_wait_s=0.2, pause_s=2.0, continuous=False, run_file=False, **kwargs)
```

**Danger:** Experimental class. May change without notice and suddenly disappear

Facilitates task execution by inheriting this class, then override methods App.tasks() and App.execute()

## Store

```
class mjoon.experimental.store.Store
```

**Danger:** Experimental class. May change without notice and suddenly disappear

Facilitates storage of config files and encryption keys using Key as a replacement for file name

## System

```
class mjoon.experimental.system.System
```

**Danger:** Experimental class. May change without notice and suddenly disappear

Convenience methods for system status (cores, memory, disk space)

### 2.1.4 Exceptions

```
exception mjoon.MjoonException
```

Parent for all module specific exceptions

```
exception mjooin.CryptError
    Raised by Crypt, mainly when password or crypt_key is invalid

exception mjooin.BadSeed
    Raised by Seed

exception mjooin.DicError
    Raised by Dic

exception mjooin.DocError
    Raised by Doc

exception mjooin.DocumentError
    Raised by Document

exception mjooin.IdentityError
    Raised by Identity

exception mjooin.BadWord
    Raised by Word

exception mjooin.NotAnInteger
    Raised by Word when trying to get an integer from a non-integer word

exception mjooin.ZuluError
    Raised by Zulu

exception mjooin.PathError
    Raised by Path

exception mjooin.FileError
    Raised by File

exception mjooin.ArchiveError
    Raised by Archive

exception mjooin.FolderError
    Raised by Folder
```



# CHAPTER 3

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## References

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### 3.1 References

Documentation strongly aided by following [locust](#) by example

Many a snippet copied from [stack overflow](#) and similar sites

The best Python reference is [The Hitchhiker's Guide to Python](#)



# CHAPTER 4

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## Changelog

---

### 4.1 Changelog

#### 4.1.1 0.6.3

##### Changed

API documentation

##### Fixed

Missing extra in setup.cfg

#### 4.1.2 0.6.2

Remove default import of package psutil for Windows installations

#### 4.1.3 0.6.1

Set PIXIE to False by default

#### 4.1.4 0.6.0

Started changelog



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